information to even partially restrict things. Clearly, the earlier we can cut down on duplicate messages, the better.

Can we do better on the connection between G and the agreed-upon image G' by the wide broadcasting strategy will get through (all the edges of G are present); is there really no strategy that will get through with only polynomially many messages? This seems most unlikely.

Finally, the algorithms presented here depend on having all processes begin together at time 0. In Ordman7 I eliminate that requirement by using techniques adapted from Burns and Lynch8.

References


